# PRACTICAL GAME PROGRAMMING

Returning your project

Some guidelines

#### GAME ITSELF

- I need to see the game!
- For windows, just return the game as a ZIP file.
  - No installers please!
- For exotic platforms;
  - We need to agree when I can visit school and view your projects.
  - Alternatively, if I can access emulator of your platform, that's probably ok.

# OTHER STUFF...

- A text file containing:
  - Who did what?
  - External stuff used.

- Another text file containing:
  - What's the point of the game.
  - How to play.
  - Description of some hilights.

#### REMINDER

 Games, even simple ones, are surprisingly complex projects.

If you haven't started yet, start working!

- The deadline is truly a <u>deadline</u>.
  - If you feel like you can't work without being in panic, consider 22.11 as your deadline.

### REMINDER 2

Talk to me about your projects!

- So far, I've heard of three game projects.
  - And none of them in very high detail =)